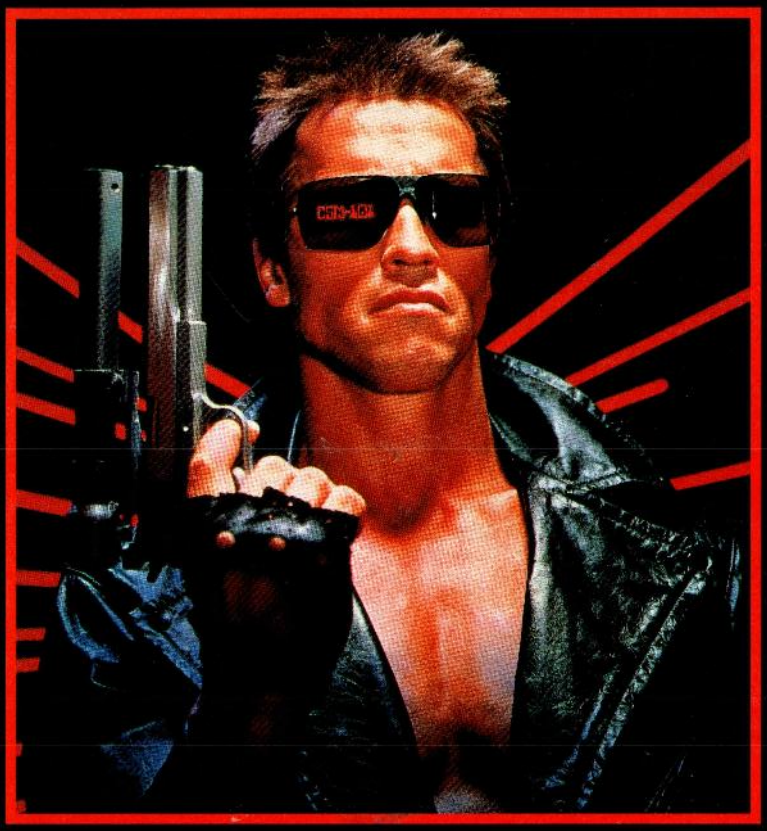
SNS-TN-USA

THE TERMINATOR™



Instruction Booklet

SUPER NINTENDO
ENTERTAINMENT SYSTEM

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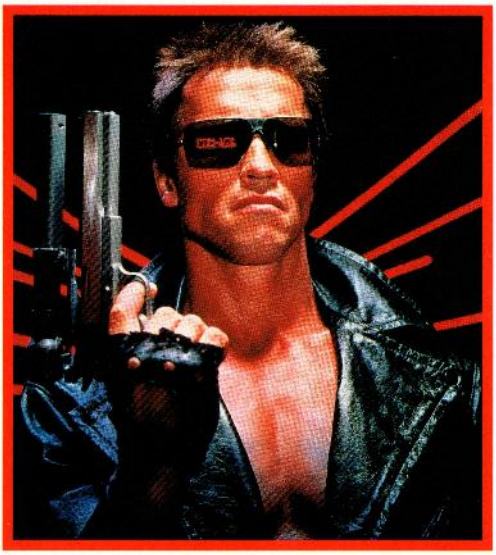


LOS ANGELES 2029 A.D.

THE MACHINES ROSE FROM THE ASHES OF THE NUCLEAR FIRE. THEIR WAR TO EXTERMINATE MANKIND HAD RAGED FOR DECADES, BUT THE FINAL BATTLE WOULD NOT BE FOUGHT IN THE FUTURE.

IT WOULD BE FOUGHT IN OUR PRESENT.

TONIGHT...

OBJECT OF THE GAME

YOU ARE: Kyle Reese, elite member of the Human Resistance cadre fighting the Skynet Computer System and its plot to destroy the human race.

YOUR MISSION: Journey from the nightmare future to the present and prevent The Terminator from killing Sarah Connor. Unknown to her, Sarah is to become the mother of John Connor, the man who will one day save mankind from extinction. Stop The Terminator at all costs—or humanity is doomed and machines will rule the earth.

LEVELS: Move Kyle Reese or his vehicle through six Levels, elude The Terminator, and protect Sarah Connor from him.

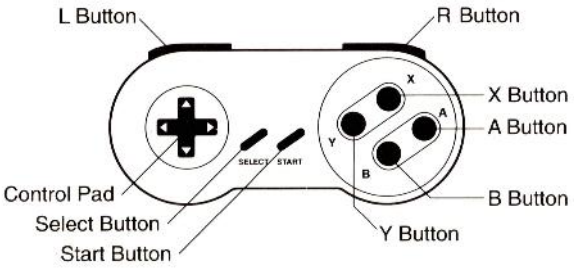
SCORING: The top of the screen shows your score, any bonus weapons, remaining lives, and current health.

HINT: Always try to pick up weapon, life, health, and hidden bonuses.

TO START THE GAME:

1. Put The Terminator in your Super Nintendo Entertainment System® (Super NES).
2. Turn on the Super NES.
3. At the title screen, press **Start**.

GAME CONTROLS



CONTROL PAD: Move Kyle Reese or his vehicle:

▶	Move right.
◀	Move left.
▼	Kneel down, or go down ladders.
▲	Aim weapons up, or go up ladders.

BUTTONS: Use other game features:

Start	Begin game play, pause, and continue.
A, B, X, Y, R, L,	Letter buttons' uses vary. See each Level for specifics.

LEVEL ONE

Location

A Human Resistance Base, sometime in the future after the nuclear holocaust initiated by Skynet.

Objectives

Find Skynet's Time Displacement Equipment, then follow The Terminator to 1984.

Game controls

Move Kyle Reese or his vehicle:

▶	Run right, or aim truck gun right.
◀	Run left, or aim truck gun left.
▼	Kneel down, or go down ladders.
▲	Aim weapons up, or go up ladders.
A	Throw grenades.
B	Jump.
X	Fire special weapon.
Y	Fire standard gun.
R	Speed up truck.
L	Slow down truck.
Start	Pause; continue.

Reese struggles through devastated buildings, which are infiltrated with Terminators. Somewhere on the surface, Reese must rendezvous with a transport truck and survive constant attacks from Satellites, Hunter Killers, and a Destroyer Tank. If an enemy destroys the truck, Reese may continue on foot toward the Skynet Base. There, he fights his way to the lab that houses the Time Displacement Equipment. The Level ends when Reese enters the door to the lab.

HINT: Fire at the head of the Destroyer Tank.

LEVEL TWO

Location

May 12, 1984, 1:52 AM.

The Terminator arrives in a dingy alley in Los Angeles. Shortly thereafter, Kyle Reese follows.

Objectives

Elude pursuers on the rooftops of the city.

Game controls

Move Kyle Reese:

▶	Run right.
◀	Run left.
▼	Kneel down, or go down ladders.
▲	Aim gun up, or go up ladders.
A	Throw grenades.
B	Jump.
Y	Fire gun.
Start	Pause; continue.

Kyle Reese comes through Skynet's Time Displacement Equipment to an alley in L.A. Immediately, he must defend against alley punks and thugs with a gun and any grenades that he may find. Reese makes his way along the rooftops by climbing fire escapes and jumping from building to building. The Level ends when Reese shoots down a combat helicopter.

Hint: Pick up grenade, rapid-fire, and life bonuses.

LEVEL THREE

Location

Streets of L.A.

Objectives

After running from the Tech Noir nightclub on Pico Boulevard, Kyle and Sarah jump into a car and drive through L.A. nighttime traffic with The Terminator in hot pursuit.

Game controls

Drive the getaway car:

▶	Drive right.
◀	Drive left.
A, R	Fire right.
B	Fire back.
Y, L	Fire left.
X	Slow down; release to speed up.
Start	Pause; continue.

Kyle and Sarah must stay ahead of The Terminator and shoot at him. Take care to avoid road hazards, such as traffic and barricades. The Level ends at a police road block.

HINT: Keep firing on The Terminator.

LEVEL FOUR

Location

L.A. Central Division Police Station, which The Terminator has stormed.

Objectives

Find Sarah Connor and escape from the police station.

Game controls

Move Kyle Reese:

▶	Move right.
◀	Move left.
▼	Kneel down (pick up item), or go down ladders.
▲	Aim gun up, or go up ladders.
A	Punch.
B	Jump.
X	Open door.
Y	Fire weapon.
Start	Pause; continue.

Reese escapes from his holding cell into a wrecked corridor and begins a frantic search behind doors for Sarah Connor. At first, Reese has no ammo, and can only use hand-to-hand combat. Reese must fight escaped prisoners and fire at them or at The Terminator, but he should not shoot the police. Ammo, bullet-proof vest, and brass knuckle bonuses really help here. The Level ends when Kyle finds Sarah.

HINT: Be sure to open every door.

LEVEL FIVE

Location

The Terminator chases Kyle and Sarah from a motel room into the streets of L.A.

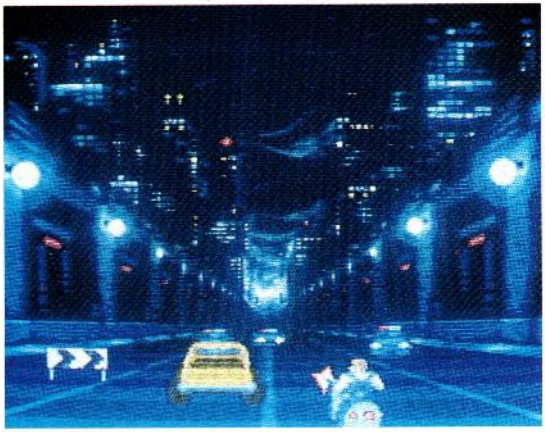
Objectives

In a pickup truck, try to escape from The Terminator, who is on a motorcycle.

Game controls

Drive the pickup:

▶	Drive right.
◀	Drive left.
A	Fire right.
B	Fire back.
Y, L	Fire left.
X	Slow down; release to speed up.
Start	Pause; continue.



Kyle and Sarah speed along the streets of L.A. to an industrial sector. Along the way, they must dodge traffic, barricades, and police cars. Their machine gun fire will temporarily slow The Terminator's attack. But he is relentless. The Level ends with The Terminator emerging from the fiery crash of a gasoline tanker–no longer human in appearance!

HINT: The Terminator can anticipate oncoming traffic.

LEVEL SIX

Location

Inside a factory in the industrial complex.

Objectives

Stall The Terminator, construct a pipe bomb, and explode it in The Terminator's chest cavity.

Game controls

Move Kyle Reese:

▶	Move right.
◀	Move left.
▼	Kneel down.
A	Club with the pipe.
B	Jump.
Start	Pause; continue.

Timing is essential here. Reese must stall The Terminator to give Sarah enough time to build a pipe bomb. The best stalling defense is hit The Terminator with a pipe, back off, then do it again. Timing the punch that thrusts the grenade into The Terminator's chest cavity is critical. The explosion produces a kill radius that does not include Sarah Connor. Crippling The Terminator wins the game!

HINT: Wait for The Terminator's health bar to wear down.

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